



Primary 2/3



Please keep checking our Twitter Feed for more learning ideas and activities.
Feel free to send us photos of your learning to @densroadps, we'd love to see you!

Microsoft Teams

I will be updating our Glow Teams page regularly with different activities from this grid as well as other ideas.
Check in to see if there is something new to do.

I will be on each day if you need any help.

Health and Wellbeing

Check out ***family.gonoodle.com*** for some fun activities like dancing and fitness exercises you can do at home.

You don't need to make an account.

Maths - Number

Use your 0-9-digit cards to ***practise the 2, 5, and 10 x tables***. Shuffle the cards and make a pile. Take a card from the top and multiply by 2. Go through all the cards. Repeat with the 5 and 10 x tables.
Challenge yourself by choosing a different table. E.g. the 3 or 4.

Maths – Online Assignments

I will be uploading ***2 new maths assignments*** to our Glow Teams page each day (***2xP2, 2xP3***). Give them a try. If you can, download them, answer the questions, then re-upload so I can mark them. You might even earn yourself ***10 points*** for doing so.

Maths – Money

Make your own shop price list using your toys at home.

Gather 5 toys and give them each a price between 25p and 50p. What combination of toys can you buy with £1?

Reading

Access the Oxford Owl website to choose books from your Learning to Read group. Both the web link and username for your class are on our ***Glow Teams page under Files***.

Get in touch via twitter if you have any problems with the login.

Creative Writing

Use your home learning jotter to create an amazing piece of writing and/or drawing in response to this question:

If you could meet anyone, who would it be and why?

Spelling

Write a sentence for each green word. Choose either Set 2, Set 3 or red words.

Set 2: loud, enjoy, play, feel, night.

Set 3: down, paint, road, flew, fire.

Expressive Arts

Drawing Challenge

This week's drawing challenge is:

Draw a robot to help you with some tasks. Give your robot a name and label its parts. What tasks does it help you with?

Thinking Skills

Play a game of ***Going on a Picnic (2+ players)***. Each player adds food to the picnic basket in alphabetical order. Player 2 must repeat the first food before adding their own food, player 3, adds both the 1st and 2nd food, and so on.

I'm bringing apples – I'm bringing, apples and bread - I'm bringing apples, bread and cheese.

Computational Thinking Skills

Create your own game to play around the house. Write out the rules (an algorithm). Rules act as algorithms. They set out the instructions for the game.

Do the rules explain everything? Can you find loopholes in the rules?

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